

## **HIGH PERFORMANCE**

# **Wheel Cleaner**

A high performance, powerful, colour changing wheel cleaner, formulated to remove brake dust, grime and iron particles from all types of wheels and paintwork. Non corrosive and acid free formulation.

Our colour reactive, acid free wheel cleaner is pH balanced meaning that it is safe for use on all exterior surfaces and metals. Its unique formulation enables it to penetrate through dirt and grime, lifting it from the surface allowing it to be washed away with water. It is ideal to remove brake dust from paintwork.

### How to Use

- Spray the product directly on to wheels / paintwork, allow the product to dwell for 3-7 minuets depending on level of contamination
- During this time the product will be reacting with contamination, beginning to change colour into a deep red/purple
- For heavily contaminated surfaces, agitate with a wheel brush or wash mitt, proceed to rinse/jet wash off with clean water ensuring no product remains.

#### Important

Shake well before use. Always test on a small hidden portion of the surface to be cleaned to check compatibility and performance before commencing with the whole area. Use out of direct sunlight. Do not apply to hot surfaces.

# **Cleaning of Equipment**

Remove as much product as possible from application equipment before cleaning. Clean tools and equipment immediately after use with water.

## Precautions for use

For Health & Safety instructions, first aid measures, spillages and disposal instructions, see separate Health & Safety Data Sheet (MSDS).



# **Benefits**

- · Fast acting
- · Easy to use
- Colour changing
- · Non acidic
- PH Neutral
- · Water rinseable
- · Supplied ready to use
- · Safe to use on all exterior surfaces

# **Product Characteristics**

Colour	Red
Odour	Characteristic
Form	Liquid
Application Temperature	Between 5°C and 25°C
Shelf Life	24 Months from the date of manufacture in the original unopened container. Do not store below 5°C. Keep out of the reach of children.
PH	7
Specific Gravity @ 25 °C	1.00

